

# WebJShrink: A Web Service for Debloating Java Bytecode

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## ABSTRACT

As software projects grow in complexity, they come packaged with under-utilized libraries and therefore become *bloated*. Though several software debloating tools exist, none of them help developers gain insights into how under-utilized those libraries are nor help developers build confidence in the behavior preservation of software after debloating. To bridge this gap, we developed WEBJSHRINK, a visual analytics tool for analyzing and pruning bloated software projects. WEBJSHRINK is built on JShrink which uses static and dynamic reachability analysis to determine the extent of software bloat. WEBJSHRINK provides rich visualizations of the bloat lurking within a target project's internal structure. It then removes unused features, and returns a safer, slimmer variant of the software project. To illustrate the target project's behavior preservation, WEBJSHRINK examines the debloated software with its JUnit tests and visualizes the test results. In evaluating WEBJSHRINK against 26 real world systems, we found WEBJSHRINK could reduce software size by up to 42%, 11% on average, while still passing 100% of unit tests after debloating. We provide a video demonstrating WEBJSHRINK at <https://youtu.be/yzVzcd-MJ1w>.

## CCS CONCEPTS

• **Software and its engineering** → **Automatic programming**;  
*Object oriented languages.*

## KEYWORDS

Java bytecode reduction, debloating, JShrink, software optimization

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## 1 INTRODUCTION

With the size and capability of software projects having grown tremendously over recent decades, software bloat such as unused features encumbers large projects. Modern object-oriented projects are especially bloated due to an excessive use of indirection, abstraction, and ease of extensibility [9]. Bloated software poses a direct security threat as unused software components increase security attack surfaces. For instance, Java applications utilizing the popular Apache Commons Collections library, prior to version 4.1, are vulnerable to deserialization attacks, that may result in the execution of arbitrary code. Most applications using this Apache Commons library do not require the unsafe classes related to deserialization attacks; thus, such unnecessary classes should be removed from the imported library to prevent this form of attack. Furthermore, size reduction offers additional benefits such as reduced download times, reduced loading times, and faster serialization time in big data systems such as Apache Spark.

Existing debloating tools such as ProGuard [1] and Jax [10] can automatically detect and remove unused code via static reachability analysis. However, these existing tools have several limitations. Firstly, they do not help developers gain insights into the extent of unused code through interactive visualizations. Secondly, while dynamic language features such as lambda expressions, dynamic proxy, reflection, etc. are prevalent in modern Java applications, these existing tools do not handle dynamic language features as they rely exclusively on static analysis. Thus, they may remove dynamically invoked code and subsequently induce unexpected behavior in debloated software. Lastly, they do not check behavior preservation of debloated software by running existing tests.

This paper presents a user-friendly visual analytics tool called WEBJSHRINK that helps developers gain insights into the extent of software bloat and build trust about the safety of debloated software by running regression tests. WEBJSHRINK is designed to be easy to use for developers and run as a software-as-a-service via a web browser without needing any downloads or installations. WEBJSHRINK builds upon JSHRINK [3] and extends it with an intuitive GUI to provide rich, interactive visualizations of debloating statistics and behavior preservation. Furthermore, while prior debloating work uses static reachability analysis, JSHRINK combines pure static analysis with dynamic profiling to account for dynamic language features.

After performing reachability analysis, WEBJSRINK delivers interactive visualizations detailing used and unused classes and methods sorted by library APIs. WEBJSRINK then presents a debloating menu letting the user choose (1) how they want unused methods removed: (2) whether application methods should be pruned as opposed to library methods only, (3) whether JSRINK's checkpointing should be enabled, etc. Though JSRINK currently supports four different kinds of debloating transformations [10], its empirical evaluation finds that *unused method removal* is the most effective, achieving the majority of size reduction with minimal impact on behavioral preservation. Other transformations such as *class hierarchy collapsing* only contribute marginal size reduction with high risks of breaking software functionality [3]. Therefore, WEBJSRINK focuses on visualizing and analyzing the result of removing unused methods in the web interface. Checkpointing reverts the target application to checkpoints in case the debloating transformation leads to any test failure.

Once debloating concludes, WEBJSRINK automatically runs the freshly debloated software against its Maven test cases to gather behavior preservation statistics. WEBJSRINK shows the percentage of successful unit tests and size reduction statistics to the user using a progress-bar visualization and data table, respectively, along with a compressed ZIP file of the debloated project. At this point, the user can visibly witness the concrete existence of bloat lurking within their software, and how the minimized project performs against all tests previously set against it. WEBJSRINK offers this entire debloat process in a streamlined manner, with all intensive computation offloaded to the cloud, allowing developers to analyze and safely debloat their project repository without any local system requirements. We have made the code of WEBJSRINK available to public at <https://doi.org/10.6084/m9.figshare.12518474>

## 2 MOTIVATING EXAMPLE AND TOOL USAGE

Suppose Alice is a developer shipping `DIEFORFREE/QART4J`<sup>1</sup>, an image to QR code ASCII art generator, and needs to reduce the size of her project prior to release. First, she wishes to analyze the existence and severity of bloat within her Java code base. She visits the WEBJSRINK website, and is prompted for the project's GitHub identifier and to list relevant call graph analysis options, as shown in Figure 2. She must specify the project's entry points: `main` for all main methods (when the project is an executable application), `public` for all public methods (if the project is a library), and `test` for all JUnit test methods. Any combination of these three are permitted, and are used to determine method reachability via call graph analysis. Alice may also select whether the JSRINK library uses either CHA [5] or Spark [7] algorithm to generate the call graph (Spark is more computationally intensive but generates a more exact, smaller call graph). Lastly, she indicates whether to utilize dynamic analysis, in addition to a purely static approach.

Upon completion, Alice is presented visualizations to aid her understanding of what code is, and is not, used. This is shown in Figure 1. WEBJSRINK displays two pie charts, providing an overview of bloat in terms of the ratio of used and unused Java classes (① in Figure 1) and methods (③ in Figure 1). Moving the

cursor over any pie chart slice reflects the actual count of used or unused methods/classes (② in Figure 1).

WEBJSRINK further breaks down this data by each of the project's library dependencies via a horizontal bar chart (④ in Figure 1). From this, Alice may click on each library and discover which specific classes, within that library, are used or not (⑤ and ⑥ in Figure 1). From this single screen, Alice is presented a clear summary of the extraneous code in her repository and is now better educated for choosing to debloat her project prior to release.

Alice is ready to debloat her application, and proceeds to selecting the debloating options, as shown in ⑦ of Figure 1. The options presented are to "Prune App", which debloats both the application and library code, as opposed to library code only, "use Checkpointing" which reverts any debloat transformations which result in test failures; and whether to remove the entire methods including their header, or to remove just their body, or to leave an exception message in place of the removed method. Removing just the method body may be safer in the case where a call graph is not complete due to the existence of methods executed dynamically. Missing methods result in `MethodNotFoundException`, whereas blank methods will not.

Once the options for debloating are selected, Alice selects "Debloat this Repository" and triggers the unused method removal procedure in JSRINK. Once complete, Alice is presented size reduction and test behavior preservation statistics visualized through a before-and-after data table and a unit test success progress bar, respectively (as shown in Figure 3). Alice can now witness the reality of bloat lurking within her project, and how her project has been become minimized in terms of byte size as a result of JSRINK. Further, Alice can gain complete confidence in the correctness of this debloating process in viewing how her debloated software performed against all unit tests previously ran against it. From this screen, Alice may download the resulting debloated project (debloated library dependencies included), packaged as a ZIP file, ready for delivery.

## 3 IMPLEMENTATION

This section describes the implementation details of WEBJSRINK. WEBJSRINK is built using a client/server architecture; the client is a `React.js` single-page web application and the server is a Python application implemented using the Flask microframework. There are four main components of the application: (1) Preparation, (2) Call Graph Analysis, (3) Data Extraction and Visualization, (4) Debloating Transformation and Delivery.

**Preparation.** Given a GitHub repository and necessary input parameters, the WEBJSRINK server clones the repository and builds the project. To reduce the effort of building a project, we focus on Java projects built by the popular build system, Maven [8]. We leverage the Maven dependency plugin<sup>2</sup> to resolve all external library dependencies of a project, a necessary task in building an accurate call-graph. After a successful Maven build, the server executes JSRINK to perform reachability analysis.

**Call Graph Analysis.** JSRINK determines the reachability of methods and classes via call graph analysis. The entry points specified on WEBJSRINK's landing page are the starting points for

<sup>1</sup><https://github.com/dieforfree/qart4j>

<sup>2</sup><https://maven.apache.org/plugins/maven-dependency-plugin/analyze-mojo.html>

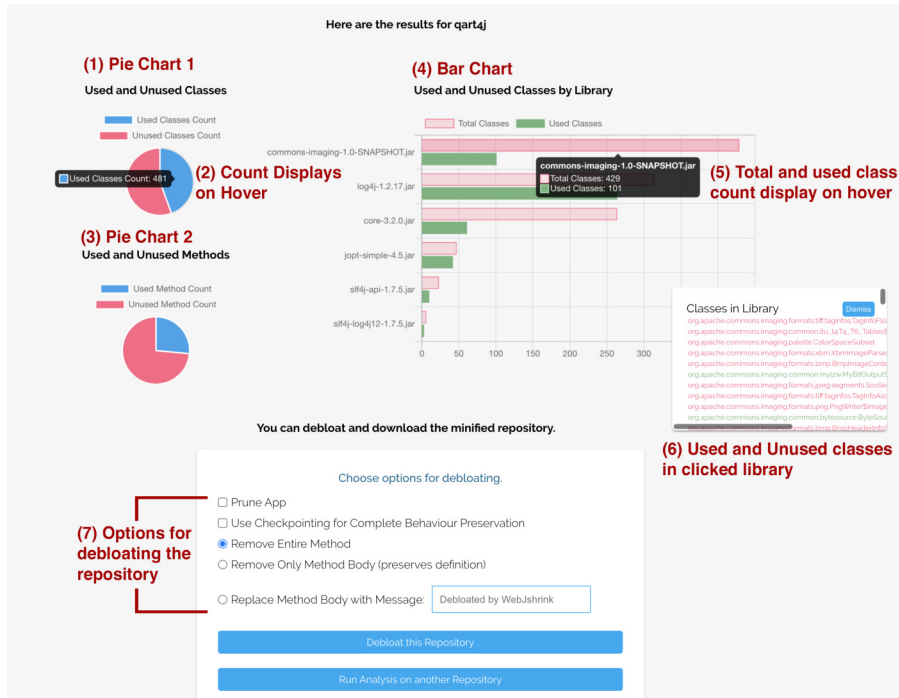


Figure 1: Visualizations showing used and unused classes, methods and classes by library for DIEFORFREE/QUART4J.

WEBJSRINK

Enter a Github Repository for a maven project for analyzing software bloat

**(1) Field for Github Username**   **(2) Field for Github Repository name**

GitHub Username   Repository  

**(3) Form for selecting endpoint and callgraph analysis options**

Select an Entrypoint:

- Use Main Entry    Use Public Entry    Use Test Entry

Select Call Graph Analysis options

- Use Tamiflex    Use JMTrace    Use Spark    Use CHA

Figure 2: Form for specifying repository and options for entry-point and call graph analysis.

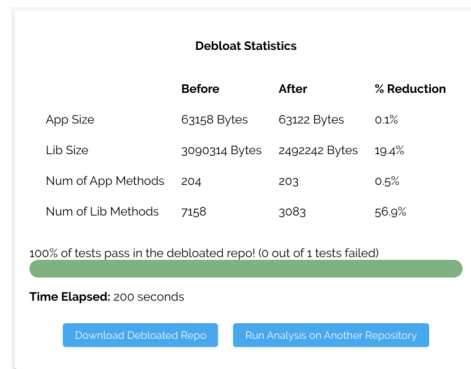


Figure 3: Code reduction statistics and test behavior examination results presented to the user after debloat completes.

generating a call graph such that all methods found to be reachable from these entry points are recorded within the graph. JSRINK extends Soot [11], a bytecode analysis and modification framework to carry out this debloating bytecode transformation. Working at the bytecode level is necessary, as we debloat libraries which we cannot expect to be delivered to the user in any other form (Maven, for example, downloads dependencies as Java Jar archives).

Previous work, such as JRed [6], focused on debloating by creating call graphs in a completely static manner. However, the prevalent use of dynamic language features in Java such as reflection, ambiguous refraction, dynamic class loading, dynamic proxy, invokedynamic (lambda expression), JNI, and serialization makes debloating unsafe, as dynamically invoked code is not captured

in static call graph analysis. To solve this problem, we design and implement our own dynamic profiling component, called JMTRACE. JMTRACE creates a log of the dynamically invoked call targets when running the target project’s JUnit test cases. We then use this log to extend our call graph; including methods that are accessed via reflective calls and, in turn, any methods that may thereby be reached from them. JMTRACE injects logging statements at the entry and exit of each method in a class during class loading. Similar to Tamiflex [2], JMTRACE instruments Java reflection call sites in bytecode to log which methods are invoked via reflection at runtime. In doing so, it obtains a log of all call targets executed via a test run.

We use the ASM bytecode manipulation and analysis library [4] to parse the target project's bytecode to develop a set of all classes and methods within the project. From this, we can quickly determine the set of methods and classes that are "unreachable" or "unused".

**Data Extraction and Visualization.** After running JSHRINK, the WEBSHRINK server creates a map of each class to a library, and labels the methods within each class as being either used or unused, as determined by JSHRINK. This map is then relayed to the browser for data visualization. Using the JavaScript library, `react-chartjs-2`<sup>3</sup>, WEBSHRINK delivers pie charts of used and unused classes, along with an interactive horizontal bar chart detailing usage of each API in terms of class count.

**Project Debloating and Delivery.** JSHRINK eliminates unused methods by extending Soot's bytecode transformation APIs [11] to erase methods entirely, their method bodies, or by replacing their method bodies with an exception throw to indicate the removal of a method. While JSHRINK support four kinds of debloating transformations ('method removal', 'method inlining', 'field removal', and 'class hierarchy collapsing'), WEBSHRINK's visual interface focuses on 'method removal' as it is the most effective in terms of size reduction [3]. If 'checkpointing' is enabled in WEBSHRINK, test-failure inducing transformations are reversed to ensure debloating safety. Upon completion of debloating transformation, WEBSHRINK automatically runs the debloated project against its Maven unit tests and reports test behavior preservation statistics back to the user. A compressed deliverable (ZIP file) is then returned back to the user available for download. This compressed deliverable contains both the debloated application code and the debloated library dependencies.

## 4 EVALUATION RESULTS

Our technical research paper on JSrink [3] presents comprehensive comparative evaluation against existing debloating tools, JRed [6], Jax [10], and ProGuard [1]. Here, we summarize our evaluation results briefly.

We debloated 26 popular GitHub Repositories as displayed in Table 1. For each experiment, we built the call graph by specifying main, public and test methods as entry points, used CHA and JMTRACE as our call graph reachability analysis, pruned both application and library code, removed both the header and body of unused methods entirely, and utilized checkpointing. We found reductions of up to 42.2%, 11.0% on average, in bytecode size. Furthermore, we achieved complete software correctness modulo the target projects' JUnit test cases, with 100% passing successfully. This is a significant improvement over prior work. Jax and Proguard cause 3174 (58%) and 496 (9%) of tests to fail respectively, demonstrating the necessity of handling dynamic features and ensuring type safety.

## 5 CONCLUSION AND FUTURE WORK

In this paper, we introduce WEBSHRINK, a Java debloating visualization tool. WEBSHRINK shows the extent of bloat to be removed, allows the user to select available debloating options, and visualizes

**Table 1: Code Size Reduction and Test Failures of 26 Popular GitHub Repositories**

Application	Code Size Reduction	Test Failures	Tests
aragozin/jvm-tools	1.7%	0	102
bukkit/bukkit	15.4%	0	906
dieforfree/qart4j	42.2%	0	1
dubboclub/dubbokeeper	13.8%	0	1
eirslett/frontend-maven-plugin	18.7%	0	6
google/gson	0.3%	0	1050
JakeWharton/DiskLruCache	0.1%	0	61
JakeWharton/retrofit1-okhttp3-client	8.4%	0	9
JakeWharton/rxrelay	15.7%	0	58
JakeWharton/rxreplayingshare	20.1%	0	20
junit-team/junit4	1.7%	0	1081
kevinsawicki/http-request	0.2%	0	163
mabe02/lanterna	0.2%	0	34
notnoop/java-apns	13.8%	0	111
pagehelper/Mybatis-PageHelper	20.1%	0	106
pedrovs/algorithms	0.0%	0	493
socketqwe/fragmentargs	8.9%	0	15
square/moshi	0.2%	0	835
tomighty/tomighty	16.5%	0	26
zeroturnaround/zt-zip	5.4%	0	121
esoco/gwt-cal	16.5%	0	92
peter-lawrey/Java-Chronicle	0.0%	0	8
lephyro/maven-config-processor-plugin	25.4%	0	77
jboss-logging/jboss-logmanager	11.1%	0	42
quijaiyu/AutoLoadCache	16.5%	0	11
alibaba/TProfiler	4.7%	0	3
<b>Total</b>	-	0	5432
<b>Mean</b>	11.0%	-	-
<b>Median</b>	9.9%	-	-

test behavior preservation before and after debloating transformation. WEBSHRINK runs as a software-as-a-service and provides an intuitive interface for the user to specify the target repository and to download the debloated software as a package, upon viewing debloating statistics. The evaluation of JSHRINK on 26 Java applications shows size reductions up to 42.2% (mean: 11.0%) in bytecode size is achievable with no degradation in software correctness—100% unit test success when running the debloated software against its Maven unit tests.

To our knowledge, WEBSHRINK is the first end-to-end debloating software tool and visualization service that handles dynamic language features safely and helps the user to examine behavior preservation using existing tests. Future work should focus on conducting user studies, and performing stress testing to ensure scalability across multiple concurrent users. We also see potential in integrating our visualizations into an IDE.

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<sup>3</sup>`react-chartjs-2` and is available from <http://jerairrest.github.io/react-chartjs-2/>

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